

<b>Branch: BCA</b>	<b>Semester-I</b>
<b>Subject Code: 1104</b>	<b>Lecture: 04</b> <b>Credit: 04</b>
<b>Course Opted</b>	<b>Core Course 3</b>
<b>Subject Title</b>	<b>COMPUTER FUNDAMENTALS AND OPERATING SYSTEM</b>

**Course Objectives:**

- To understand the proper working of operating system.
- To develop understanding of Computer operating system, its structures, functioning and algorithms.
- To ensure that students gain a solid understanding of the fundamental concepts modern multitasking operating system.

**Course Outcomes:**

- Learners will be able to describe basic concepts, mechanisms used by operating systems.
- Learners will be able to compare process scheduling algorithms, apply synchronization primitives and evaluate deadlock conditions and to analyze virtual memory management algorithms.

<b>Module</b>	<b>Sr. No.</b>	<b>Topic and Details</b>	<b>No. of Lectures Assigned</b>	<b>Marks Weightage</b>
<b>UNIT- I</b>	1.	<p><b>Introduction:</b> Definition of Computer, Features, Block Diagram of Computer System, Computer Generations.</p> <p><b>Primary Memory Devices:</b> RAM, ROM, PROM, EPROM, CACHE Memory, Registers. <b>Number Systems:</b> Binary, Octal Decimal Hexadecimal and Their interconversion, Computer Arithmetic.</p> <p><b>Computer Software:</b> System and Application Software. Utility programs: Anti-plagiarism software, Anti-virus, Disk Cleaning, Defragmentation, Compression/ Decompression of files.</p> <p><b>Types of Computers :</b> Digital, Analog, Hybrid Computers, General purpose Computers, Micro Computers, Mini Computers, Mainframes, Super Computers</p>	4	8
	2.	<p><b>Secondary Storage Devices:</b> : Sequential and Direct Access Devices, Magnetic and Optical Storage, Flash Drive/USB Pendrive; I/O Devices- Keyboards, Scanners, Digitizers, Plotters, LCD, Plasma Display, Pointing Devices –Mouse, Joystick, Touch Screens</p> <p>Introduction to Network devices – Hubs, Switches, Routers, NAS, MODEM, Access Points</p> <p><b>Printers:</b> Impact and Non-Impact Printers.</p> <p><b>Computer Languages:</b> Machine, Assembly, High Level.</p> <p><b>Operating System:</b> Purpose of Operating Systems, OS Structure, Services of Operating System.</p>	4	8

UNIT-II	3.	<b>Computer System:</b> Architecture, Instruction cycle, Process Control Block. <b>Types of Operating System(Explain concepts):</b> Single processor systems, Multiprogrammed, Batch, Time sharing- Interactive, Multitasking, Multiprocessor systems, Parallel systems, Distributed systems, Special purpose systems, Real Time systems, Multimedia systems Handheld Systems	8	16
	4.	<b>Processes:</b> Concept, process states:-5 state model, Scheduling, Operations on Processes, Cooperating Process and Process Synchronization. <b>Threads:</b> Concept, Multithreading models, Threading issues	8	16
UNIT-III	5.	<b>CPU Scheduling:</b> I/O burst cycle, Context Switching, Scheduling:-Short Term, Long Term, Scheduling Criteria, Algorithms (FCFS, SJF, RR, Priority). <b>Memory Management:-</b> Main memory organization and management, Virtual memory organization:-Paging, Segmentation, Virtual memory management algorithms and issues.	8	16
	6.	<b>Deadlocks:</b> System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, Recovery from Deadlock	8	16
UNIT-IV	7.	<b>Main Memory:</b> Background, Logical address space, Physical address space, MMU, Swapping, Contiguous Memory Allocation, Segmentation, Paging, Structure of the Page Table <b>Virtual Memory:</b> Background, Demand Paging, Copy-on- Write, Page, Replacement, Allocation of Frames, Thrashing <b>Mass-Storage Structure:</b> Overview, Disk Structure, Disk Scheduling, Disk Management.	6	12
	8	<b>File-System Interface:</b> File Concept, Access Methods, Directory and Disk Structure	4	8
<b>TOTAL</b>			<b>50</b>	<b>100</b>

#### Text Books:

1. P. K. Sinha&PritiSinha , “Computer Fundamentals”, BPB Publications, Sixth Edition
2. Silberschatz, Galvin, Gagne ”Operating System Principles” John Wiley & Sons, 7<sup>th</sup> Edition

#### Reference Books:

1. Dr. Madhulika Jain, “Information Technology Concept”, BPB Publication 2<sup>nd</sup> Edition.
2. Andrew Tanenbaum, Modern Operating Systems, Prentice Hall.
3. William Stallings, Operating Systems, Prentice Hall.
4. Harvey M. Deitel, An introduction to operating systems. Addison-Wesley.
5. Andrew Tanenbaum& Albert Woodhull, Operating Systems: Design and Implementation. Prentice-Hall.
6. Naresh Chauhan, Principles of Operating Systems, Oxford Press
7. Achyut S. Godbole, AtulKahate, Operating Systems, Tata McGraw Hill
8. Abraham Silberschatz, Peter Galvin, Greg Gagne, Operating System Concepts, Wiley,8<sup>th</sup>Edition